

**IN THE CLAIMS**

The following claims are now pending in this application:

1. (Currently Amended) A method for enabling remote networking functionality by port proxying, the method comprising:  
executing a process on a local client computer [[requiring]] employing a networking protocol over a port of the client computer assigned to support the network protocol;  
determining whether the port of the client computer assigned to support the network protocol is blocked;  
on [[a]] the local client computer, if the port of the client computer assigned to support the network protocol is blocked, intercepting communications in a first communication format from the process to [[a]] the blocked port assigned to support the network protocol; and  
encapsulating the intercepted communications in the first communication format in a second communication format; and  
redirecting the encapsulated communications in the second communication format over an open port on the client computer compatible with said second communication format.
2. (Original) A method as described in Claim 1, wherein the step of executing the process comprises executing an application program.
3. (Original) A method as described in Claim 1, wherein the step of executing the process comprises executing an application program residing on a remote storage asset.
4. (Original) A method as described in Claim 1, wherein the process utilizes SMB networking.

5. (Original) A method as described in Claim 1, wherein the step of intercepting communications from the process comprises intercepting communications for port 139.
6. (Original) A method as described in Claim 1, wherein the step of intercepting communications from the process comprises addressing the communications to an address assigned for local loop-back.
7. (Original) A method as described in Claim 1, wherein the step of redirecting the communications over the open port comprises encapsulating the communications in an HTTP packet.
8. (Original) A method as described in Claim 7, wherein the communications are located in a post data portion of the HTTP packet.
9. (Original) A method as described in Claim 1, wherein the open port is an HTTP port.
10. (Original) A method as described in Claim 1, wherein the open port is a FTP port.
11. (Currently Amended) A system for remote networking by port proxy, the system comprising:  
an application program executing on a client computer which is utilizing  
employing the SMB protocol to access a remote storage asset; and  
a port proxy program, running on the client computer, that determines whether a  
port assigned to support the SMB protocol is blocked, and if so, intercepts  
communications in a first communication format from the application program to [[a]]  
the port assigned to support the SMB protocol and encapsulates the communications in a  
second communication format and redirects the communications in the second  
communication format over an open port on the client computer compatible with said  
second communication format.

12. (Original) A system as described in Claim 11, wherein the open port is an HTTP port.
13. (Original) A system as described in Claim 11, wherein the open port is an FTP port.
14. (Original) A system as described in Claim 11, wherein the SMB port is port 139.
15. (Original) A system as described in Claim 11, wherein the communications are addressed for local loop-back.
16. (Original) A system as described in Claim 11, wherein port proxy program encapsulates the communications in an HTTP packet.
17. (Original) A system as described in Claim 16, wherein the communications are located in a post data portion of the HTTP packet.
18. (Previously Presented) A method as described in Claim 1, further comprising constructing an application descriptor file for coordinating actions between a client and a server.
19. (Previously Presented) A system as described in Claim 11, further comprising an application descriptor file on a server for coordinating actions between a client and the server.
20. (Canceled)